

Educational App Development

Visit #2 – Collect Feedback and Prioritize

Purpose

The purpose of this visit is to collect feedback and manage expectations. What does your partner like about your prototype? What might they want to see changed? Added? As needed, it may be necessary to gently describe for your partner the time constraints – as the developer, you have about two weeks to complete the app – so not every feature you’ve talked about might get developed. With that in mind, how would your partner prioritize which features get implemented first?

Evaluation Criteria

Category	Essential question	Not at all	In part	Fully
Thinking	Did you produce a clear plan, either in paper prototype or storyboard form, in time for our second visit to LDPS?			
Communication	Did you engage respectfully and fully with your partner group while explaining your paper prototype?			

Notes

LDPS Partner #1		
Warm feedback	Cool feedback	Things to add

LDPS Partner #2		
Warm feedback	Cool feedback	Things to add

Feature prioritization

Feature prioritization

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